

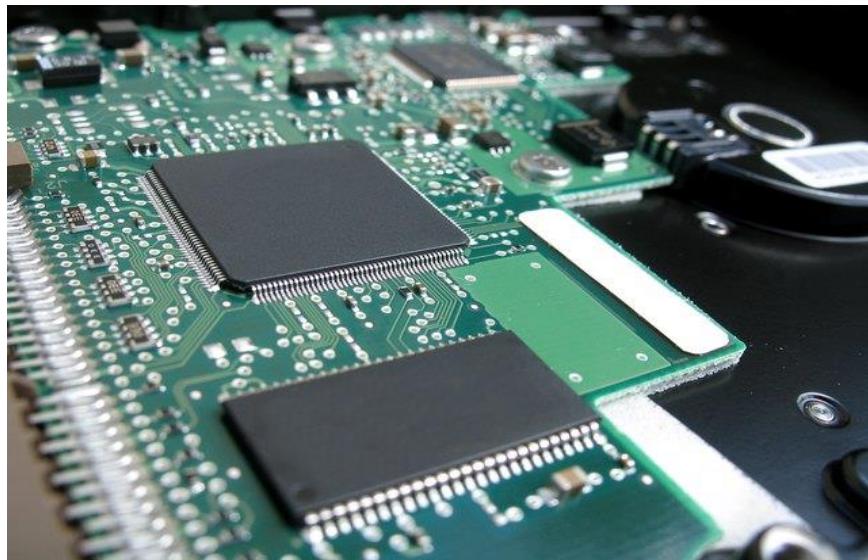


جامعة الحسيني  
كلية التربية



## Lecture 15

# Microprocessors



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## Multiplication & Division Instructions

The 8086 can perform arithmetic operations on binary numbers (signed or unsigned) and on decimal numbers.

### **1. Multiplication Instructions**

Multiply (MUL) multiplies unsigned numbers and Integer Multiply (IMUL) multiplies signed numbers. Both can multiply bytes or words.

ايماز الضرب MUL يضرب ارقام بدون اشارة والايماز IMUL يضرب الارقام مع الاشارة وكلاهما يضرب ارقام بطول byte او word .

The 8086 multiply instructions have the general forms:

**MUL Source**

**IMUL Source**

**ملاحظة: المصدر اما ان يكون memory او register**

**Note:**

- The product after a multiplication is always a double-width product. If two 8-bit numbers are multiplied they generate a 16-bit product. If two 16-bit numbers are multiplied, they generate a 32-bit product.

**There are two types of multiplication:**

#### **a) 8-bit Multiplication**

Examples:

- MUL CL ; AL is multiplied by CL and the unsigned product store in AX
- MUL [DI]

ملاحظة(1): لا يمكن وضع مقاطع الذاكرة **Segment memory** في الـ **source** ، وكذلك لا يجوز وضع **data** في الـ **source**.

Example:

- MUL DS ;false

Example:

- MUL 40H ;false

Correction:

MOV BH, 40H

MUL BH

ملاحظة(2): عند ضرب رقمين يجب وضع احد الرقمين في **AL** ونتيجة الضرب في **AX** اي ان السجل **AL** يكون مخفى داخل ايعاز الـ **MUL**.

**Example (1):** Write a program in assembly language to find result of

11H X 22H

Solution:

MOV AL, 22H

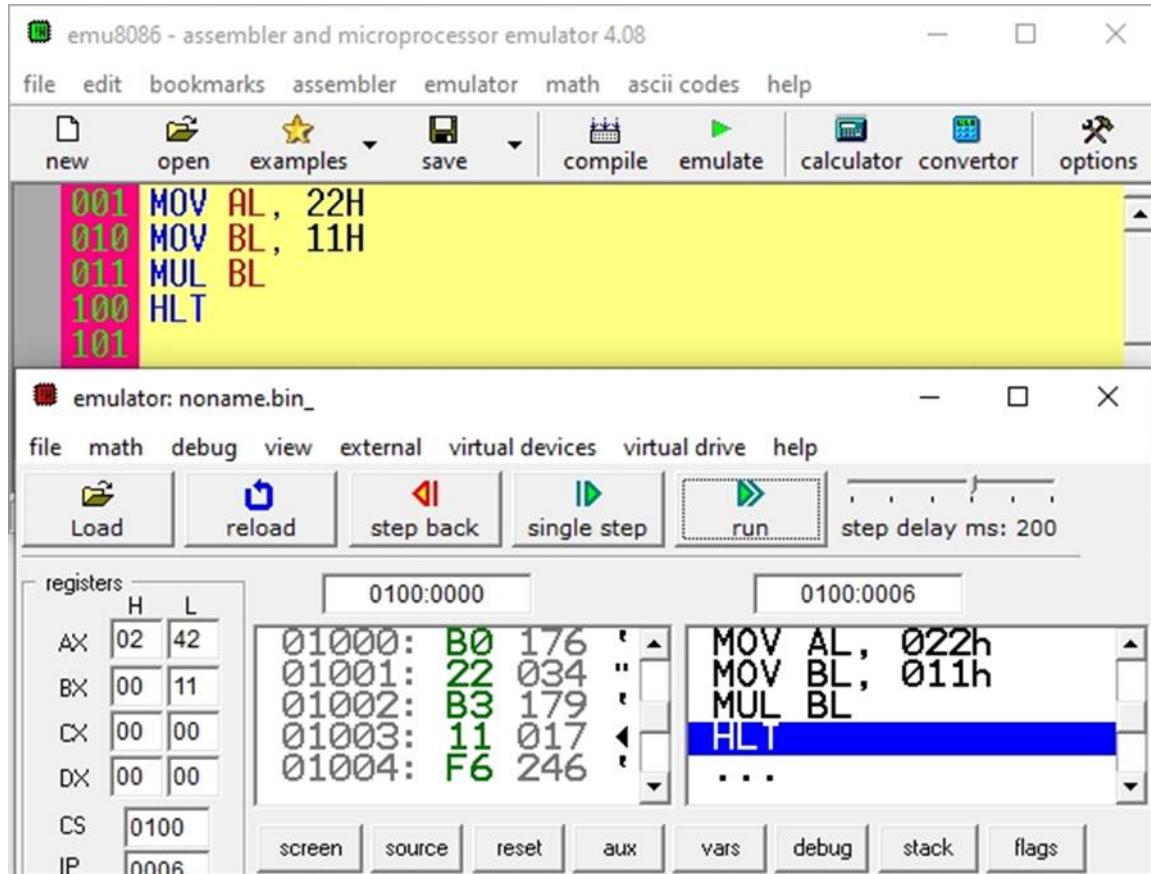
MOV BL, 11H

MUL BL

HLT

AX=0242H

# Microprocessors



## Example (2):

Write instructions to multiply the content of BL by CL, Load BL with 5 & load CL with 10h. Store the result in DX register.

Answer)

MOV BL, 5

MOV CL,10h

MOV AL, CL

MUL BL

MOV DX, AX

HLT

**Example (3): Find the result of this program:**

MOV AL,11H

MOV BL, 22H

MUL AL

HLT

Solution) AX=121H

**Example (4): What's result for this program?**

MOV [100H],32H

MOV AL, 13H

MUL [100H]

HLT

Solution) AX=03B6H

**b) 16-bit Multiplication**

- AX contains the multiplicand instead of AL.
- The 32-bit product appears in DX-AX instead of AX.

**Ex (1): MUL CX ;**AX is multiplied by CX and the unsigned product is store in DX & AX registers.

**Ex (2): MOV CX, 54H**

MOV AX,367H

MUL AX

HLT

**EX (3):** Write a program to multiply 1111h x 22h , using arithmetic instructions then find the result?

Answer:

MOV BX, 1111H

MOV CX, 22H

MOV AX, CX

MUL BX

HLT

AX=4442H, DX=02

The screenshot shows the emu8086 software interface. The assembly code window displays the following program:

```
001 MOV BX, 1111H
010 MOV CX, 22H
011 MOV AX, CX
100 MUL BX
101 HLT
110
```

The registers window shows the following values:

	H	L
AX	44	42
BX	11	11
CX	00	22
DX	00	02
CS	0100	
IP	000A	
SS	0100	

The memory dump window shows the memory starting at address 0100:000A:

	0100:000A	0100:000B
0100:000A	F7 247	≈
0100:000B	E3 227	π
0100:000C	F4 244	π
0100:000D	90 144	É
0100:000E	90 144	É
0100:000F	90 144	É

The status bar at the bottom indicates "line: 2 col: 11".

### 2. Division Instructions:

Divide (DIV) performs an unsigned division, while Integer Divide (IDIV) performs a signed division.

ان وظيفة الـ DIV هو القسمة الـ عدد بدون اشارة بينما IDIV يقسم الارقام مع الاشارة.

The form is:

- **DIV Source**
- **IDIV Source**

ممكن ان يكون المصدر(source) عبارة عن register او memory او لا يمكن وضع أي بيانات داخل . source

They are two types of division:

#### a. 8-bit Division:

- An 8-bit division uses the AX register to store the dividend that is divided by the contents of any 8-bit register or memory location.
- The result moves into AL while AH containing a whole number remainder.

**ملاحظة (1):** نفس الشروط التي تتطبق بالضرب تتطبق على عملية القسمة.

**ملاحظة (2):** عند قسمة byte على byte يجب وضع المقسم في سجل AL والمقسوم عليه اما ان يكون في سجل او ذاكرة ونتائج القسمة يكون في السجل AL وباقى القسمة في السجل AH.

### Examples of division without sign:

- DIV [SI]

في هذا المثال يتم قسمة محتوى السجل AL الذي يمثل المقسم والموجود ضمنيا داخل ايعاز القسمة على محتوى موقع الذاكرة المتمثل بالعنوان الموجود داخل السجل SI والذي يمثل المقسم عليه.

- DIV BL

هنا يتم قسمة محتوى السجل AL والذي يمثل المقسم على محتوى السجل BL الذي يمثل المقسم عليه.

- MOV AL, 30H

DIV 23H ;False

The correction is:

MOV AL, 30H

MOV AH, 23H

DIV AH

### **Example (1): What's this program print?**

MOV AL, 95H

MOV CL, 10H

DIV CL

HLT

**Solution)** AL=9, AH=5

توضيح (1): الرقم 95 يمثل المقسم والرقم 10 يمثل المقسم عليه.

توضيح (2): AL=9 يمثل ناتج القسمة و AH=5 يمثل باقي القسمة.

## Example (2): Write a program in assembly language to divide 37H/3 and find the result?

**Solution:**

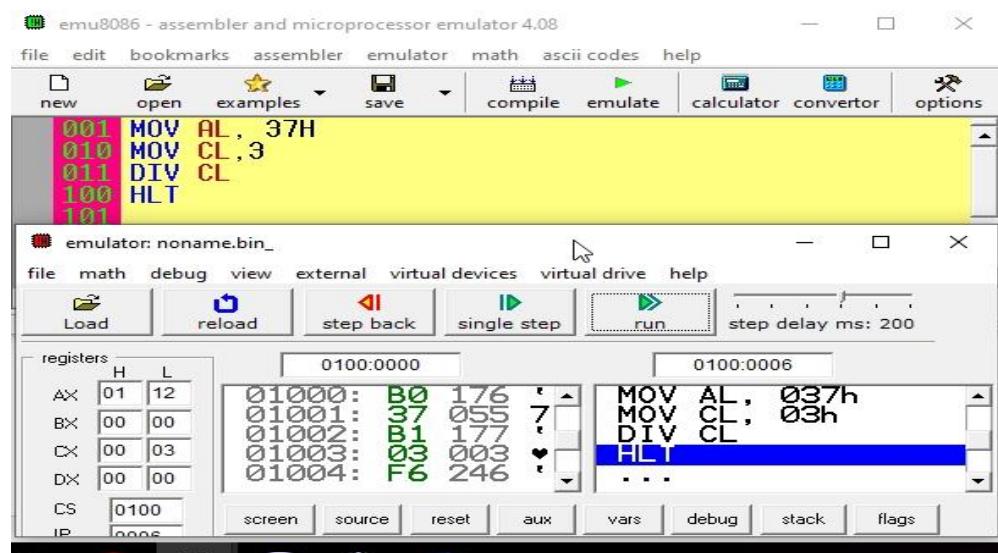
MOV AL, 37H

MOV CL,3

DIV CL

HLT

AL= 12H, AH=1



## Example (3): Write a program in assembly language to divide 29H/2 and find the result?

**Solution:**

MOV AL,29H

MOV BH, 2

DIV BH

HLT

AL=14H (باقي القسمة), AH=1 (ناتج القسمة)

### **Note:**

**Division can result in two different types of errors:**

- Divide by zero.
- Divide overflow.

### **b. 16-bit Division:**

**Ex) DIV CX ; AX is divided by CX and the unsigned result is store in AX and unsigned remainder is in DX.**

**Example (1) Write a program in assembly language to divide AX/CX. If AX = -100 and CX= 9?**

### **Solution:**

MOV AX, -100H

MOV CX, 9

CWD ; CWD (it means convert word to double word )

IDIV CX

HLT

**Example (4):** Write a program to divide AL/[SI], if AL=8, SI=300H and [SI]=5.

**Solution:**

MOV AL,8

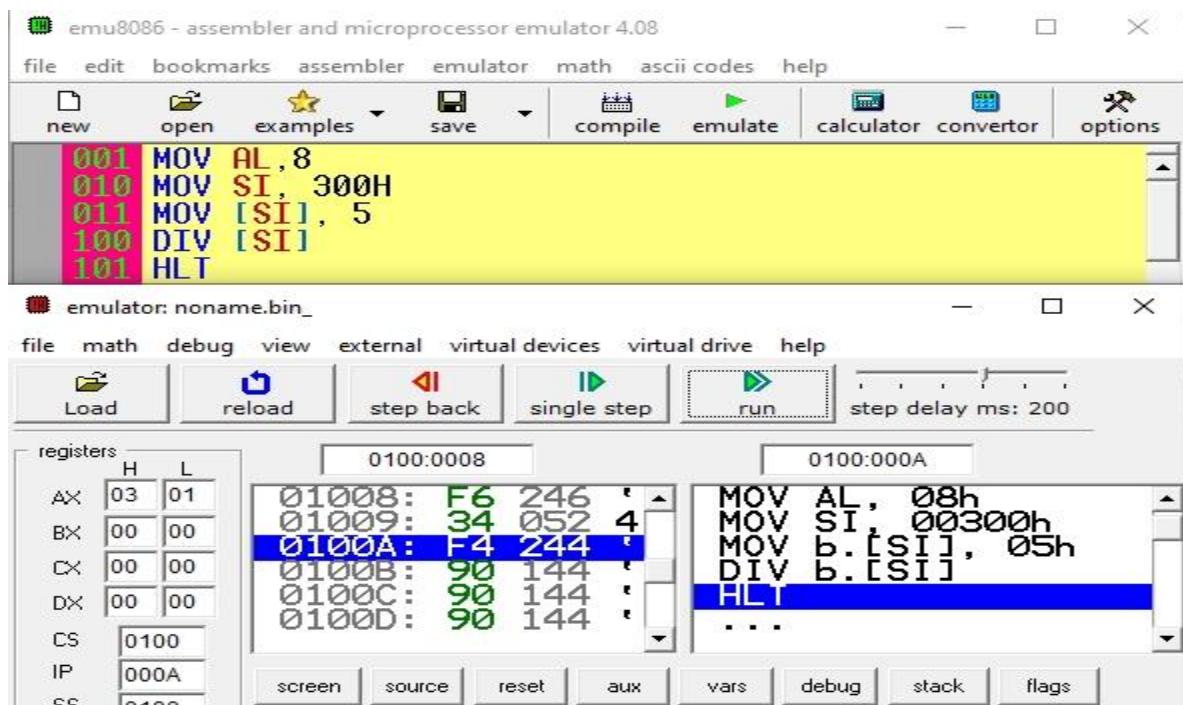
MOV SI, 300H

MOV [SI], 5

DIV [SI]

HLT

AL=1 (باقي القسمة) , AH= 3 (ناتج القسمة)



**Example (5):** Write a program in assembly language to divide AL /contain of memory location 1800H, then put the result in BX, if [1800H] = 7 & AL=56H (using arithmetic instructions).

### Solution)

MOV AL, 56H

MOV [1800H], 7

DIV [1800H]

MOV BX, AX

HLT

The screenshot shows the emu8086 interface. The top window is titled "emu8086 - assembler and microprocessor emulator 4.08". It displays the assembly code:

```
001 MOV AL, 56
010 MOV [1800H], 7H
011 DIV [1800H]
100 MOV BX, AX
101 HLT
```

The bottom window is titled "emulator: noname.bin\_". It shows the memory dump at address 0100:0000D:

	0100:0000D	0100:0000B
0100D: F4 244	MOV AL, 038h	
0100E: 90 144	MOV b.[01800h], 07	
0100F: 90 144	DIV b.[01800h]	
01010: 90 144	MOV BX, AX	
01011: 90 144	HLT	
01012: 90 144	...	

The registers panel on the left shows:

	H	L
AX	00	08
BX	00	08
CX	00	00
DX	00	00
CS	0100	
IP	000D	
SS	0100	

Buttons at the bottom include: screen, source, reset, aux, vars, debug, stack, flags.